

# Curriculum Overview

Year Group: EYFS

Term: Autumn 2

**Creative**



**Healthy**



**Active**



**Inspiring**



**Nurturing**



## Communication and Language

- Working in groups
- Talk partners – how and why questions
- Independent learning
- Explain my ideas
- Maintains attention, concentrates and sits quietly during appropriate activity.
- Two-channelled attention – can listen and do for short span.
- Talk Time



## Personal, Social, Emotional Development

- Confidence in speaking in front of a group
- Take turns and play cooperatively
- Initiates conversations, attends to and takes account of what others say.
- Explains own knowledge and understanding, and asks appropriate questions of others.
- Takes steps to resolve conflicts with other children, e.g. finding a compromise.



## Value Respect



## Physical Development

- Developing fine motor control
- Handling small equipment, scissors, clay tool
- and balls/beanbags in indoor environment
- Make changes to materials using simple tools
- Begins to form recognisable letters.
- Uses a pencil and holds it effectively to form recognisable letters, most of which are correctly formed.



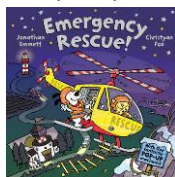
## Expressive Art and Design

- This concept involves understanding how ideas are developed through an artist process.
- Painting, drawing, printing – create different textures.
- Collage – working with an outcome in mind
- Choose materials to create a planned effect
- Colour mixing - Use specific colour for specific purposes
- Action painting



## Writing

- Writing CVC words and simple captions
- /sentences)
- To use the role play areas for writing and communicating.
- **RWI** Phonics Programme.
- Blending and segmenting words for reading and writing
- Mark making
- Writing lists, letters and captions
- Library skills,
- Retelling stories, using and making story maps, sequencing, predicting



## Maths

- Use vocabulary addition/subtraction
- Shape – 2D/3D
- Sorting
- Own criteria/explain choices/venn diagram
- Use language related to money
- Role play buying and selling items, order coins in value, make amounts of money using small coin values
- Use language more or fewer to compare
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## Key Question...

**What makes a hero?**  
**People who help us.**



## Understanding the World

- Use the computer to click and drag.
- Use the listening center and headphones.
- Exploring the indoor and outdoor environment.
- Using the digital camera to take photographs of each other.
- Constructing different houses. Comparing properties.
- Exploring the environment (garden, field, playground). Walking around our local area and making observations. Drawing maps and looking at maps of Truro



## Reading

- Recall familiar texts
- 'Whoever you are, wherever you are' Story telling text and story map
- Use the role play areas
- Read cvc words and simple sentences
- Read Write Inc, Phonics Programme.
- Library skills:
- Retelling stories, using story hills and making story maps, sequencing, predicting